

General Information			
Course name ÚINF/KKV1/15	Classical and Quantum Computations	ECTS Credits	6
		Semester	2
Aims			
To provide information on quantum computer and quantum computations. To compare classical and quantum models and methods.			
Content			
The basics of classical theory of computation: Turing machines, Boolean circuits, parallel algorithms, probabilistic computation, NP-complete problems, and the idea of complexity of an algorithm. Introduction of general quantum formalism (pure states, density matrices, and superoperators), universal gate sets and approximation theorems. Grover's algorithm, Shor's factoring algorithm, and the Abelian hidden subgroup problem. Parallel quantum computation, a quantum analogue of NP-completeness, and quantum error-correcting codes.			
Assessment Methods and Criteria			
<p>1. Attendance - students are expected to attend each class according to the schedule. Should the student miss three or more classes, he/she will not receive credits for the course no matter what his/her overall results are on the tests(s). The student must be on time for class.</p> <p>2. Active participation - students are required to do their best with respect to active participation in seminar sessions.</p> <p>Assessment: project 40p, test 40p, examination 20p – at least 50% of every part.</p>			
<p>Grading Scale (in %):</p> <p>A 91-100%</p> <p>B 81-90%</p> <p>C 71-80%</p> <p>D 61-70%</p> <p>E 51-60%</p> <p>FX 50 and less</p> <p>Grading System:</p> <p>The University recognizes the following six degrees for the evaluation of the study results:</p> <p>a) A – excellent (excellent results) (numerical value 1)</p> <p>b) B – very good (above average results) (1.5)</p> <p>c) C – good (average results) (2)</p> <p>d) D – satisfactory (acceptable results) (2.5)</p> <p>e) E – sufficient (results meet the minimum criteria) (3)</p> <p>f) FX –failed (requires further work) (4)</p>			
Bibliography			

1. BERMAN, G.P., DOOLEN, G.D., MAINIERI, R., TSIFRINOVIC, V.I. Introduction to Quantum Computers. World Scientific, 2003.
2. GRUSKA, J. Quantum Computing. McGraw-Hill, 1999.
3. JOHNSON, G. A Shortcut Through Time: The Path to the Quantum Computer, Knopf 2003.
4. KITAEV, A.Y., SHEN, A.H., VYALYI, M.N. Classical and Quantum Computation. American Mathematical Society, 2002.
5. NIELSEN, M.A., CHUANG, I.L. Quantum Computation and Quantum Information. Cambridge University Press, 2000.
6. HIRVENSALO, M., Quantum Computing, Springer 2004

